



2025 First Nations Broomball Festival

Official Rules & Regulations - Broomball



The E.I.S.R.A. have established these rules and regulations for the First Nations Minor Hockey and Broomball Festival. This event is organized in the spirit of sportsmanship, fair play, and the gathering of nations through sport. Good luck to all teams.

1. The festival will be played in accordance with Broomball Quebec (FQBG) rules as well as additional rules established by the organizing committee.
2. All coaches and/or managers must report to the registration office in advance of their first game to complete all necessary registration forms and documentation.
3. **The roster presented on the score sheet of the team's first game will be the official line-up for the entire event.**

The organizing committee will accept the pre-registration form or the first scoresheet. The organizing committee will not allow any roster additions after the first game played. It is the coach and/or manager's responsibility to ensure, by their signature, that all players are listed on the first official line-up.

4. Players must play at least one of the regular (round-robin) games of their team to be eligible to play in the remainder of the festival. However, if the 3rd game should be a qualifying game, it will count as a regular game.
5. **Players can only play for one team and in one category. However, a player can play two sports, but the festival cannot guarantee that there will not be conflicting schedules. There are no affiliate players allowed in this festival.** When a violation of this rule occurs, the player will automatically be suspended for one game from his/her regular team. Any team caught using an ineligible player shall be penalized by forfeiture of the results attained in the game with the ineligible player (automatic loss, no fair play point), and the coach will be suspended for one game. Further disciplinary action by the organizing committee may be taken based on the circumstances presented.
6. A player can play in a higher category for their respective community but must provide a signed parental letter of consent form and approval from the local association or community. However, in the event the community does not have a team in the player's category, the player may qualify under the import rule (Rule 15) and play for another community.

7. **Length of Games:** Games will consist of 2 periods of 15 minutes running time. If the score is tied with 3 minutes remaining in the game (2nd period), play shall stop, and the game shall be played 3 on 3 with no goalies until the end of regulation time. The final minute of period 2 shall be played stop time, unless there is a difference of 3 goals or more. At the conclusion of the final minute, if the game shall remain a tie, the game shall conclude with one point being awarded to each team (rule 12 standings).
8. **Mercy Rule.** If a team is leading by 7 goals at any time, the game will end immediately, and the score will be recorded as final.
9. **END OF REGULATION TIME IN ELIMINATION ROUND (Quarters, Semis & Finals).** In overtime, the teams shall play three against three with no goaltenders for 5 minutes. Should a tie remain, a shootout shall take place with three (3) players from each team shooting. If a tie remains after the initial three (3) shooters per team, then the shootout will continue with one (1) shooter per team alternating until a winner is declared. No player may shoot twice until all players have a turn.
10. **Timeouts:** One (1) time-out of thirty (30) seconds will be permitted for each team per game.
11. **FESTIVAL FORMAT & GUARANTEED GAMES.** Each team is guaranteed a minimum of three (3) games.

12. STANDINGS

Points are awarded as such:

Regulation win	3 points
Tie	1 point
Regulation loss	0 points
Fair Play	1 point

13. FAIR PLAY

Fair play points shall be awarded for teams that do not exceed the penalty limit per game.

U10	5 minor penalties	10 minutes
U12	5 minor penalties	10 minutes

U14	6 minor penalties	12 minutes
U16	6 minor penalties	12 minutes
U19	7 minor penalties	14 minutes

14. BREAKING TIES IN THE STANDINGS. In case of a tie, the following procedures will be applied:

2-way tie

- a) The team that won against each other (head-to-head).
- b) The team with the most wins.
- c) The team with the higher plus-minus rating (+/-).
- d) The team with the most goals-for in festival.
- e) The team that scored their first goal the fastest in the festival.
- f) Coin toss

3-way tie

- a) The greater differential in plus/minus rating (goals for minus goals against).
- b) The teams with the most goals-for.
- c) The team that scored their first goal the fastest in the festival.
- d) Coin toss

15. IMPORT RULE

- a) Only communities with a population of less than one thousand (1,000) are allowed a maximum of two (2) import players on their official line-up. (Imports shall be indigenous players only).
- b) Any player that has resided in a community at least twelve (12) consecutive months is not considered an import.
- c) A player may choose to play for his/her home community. A home community is defined as the indigenous community where the family has resided most recently before relocation (school, work etc.) occurred. Typically, this is where the members of the family have band membership.
- d) Residency will be the main determining factor for eligibility. Where the biological parents do not reside together, the community where the player resides and typically attends school will be considered the residence. When the player is not residing or attending school in an indigenous community, the players' residence will be that of the parent with whom they reside.

- e) When residency cannot be determined by the above clauses, a written request to determine where a player should play in the festival shall be tabled no later than one week before the start of the event.
- f) It is recommended that in the spirit of sportsmanship and fair play, all your local association players are given the opportunity to participate before imports are granted positions on teams. The festival host wishes to put the emphasis on participation and will make every effort to ensure every child has an opportunity to play.

16. PENALTIES

Minor:

- a) Minor penalties occurring in running time shall be of three (3) minutes.
- b) Minor penalties occurring in stop-time shall be two (2) minutes.
- c) Any player receiving three (3) minor penalties in a game will be automatically ejected for the remainder of the game. Any double minor penalty shall be considered as two penalties.

Major:

- a) Major penalties occurring in running time shall be of seven (7) minutes.
- b) Major penalties occurring in stop-time shall be five (5) minutes.
- c) Major penalties come with an automatic game misconduct and disqualification, plus one game suspension for the player. A teammate must serve the penalty.
- d) Major penalties will automatically be reviewed by the disciplinary committee.
- e) Major penalties automatically result in the loss of the fair play point for their team.

17. CONDUCT

Any player being penalized for fighting or attempting to injure will be automatically expelled from the festival. Further discipline may be issued. Any player and/or coach found to be under the influence of alcohol and/or drugs will be expelled from the festival, as both a participant and spectator. Further discipline may be issued.

18. SUSPENSIONS AND INELIGIBILITY

The Eeyou Istchee Sports & Recreation Association in conjunction with the festival committee will also respect and support all suspensions and decisions taken by all local Cree and other native sports associations. A list of those affected players will be maintained by the Committee. Suspended players will not be allowed to participate in this event. If any team is found using suspended players (local and imports) they will automatically lose their games, lose their inscription fee, and be expelled from the festival.

19. PROTEST.

No protest shall be allowed during the festival.

20. BODY CONTACT.

Body contact will NOT be permitted in ALL CATEGORIES at this festival.

21. SOCIAL MEDIA

Any player, coach or team representative caught using social media where they are posting pictures or writing any negative comments towards the organizers, officials, the rules, opponents, and the event will be subject to disciplinary measures that will be handed down by the organizing committee, which could result in suspension. There will be zero tolerance on the negative use of social media.

Organizing Committee Guidelines

The organizing committee shall not be responsible for any loss and/or damages to the participants' equipment or belongings.

Each player and/or coach must show their player's pass upon entering the arena. Failure to show your entry pass will result in paying the full regular admission rate. Any lost or misplaced passes are the responsibility of the participants and will result in paying the full regular admission rate. Teams will be issued players passes in accordance with their official roster.

The organizing committee reserves the right to expel any person and/or team not respecting these rules and/or conducting themselves disrespectfully, unlawfully, and/or deemed as unsafe towards any committee member, staff, participant, referee and/or the public.

Any additional decisions taken collectively by the festival organizing committee shall be final.

To all our Loyal Fans and Participants:

We are here to set an example for the youth that participate in this event. Therefore, it is imperative that all coaches, managers, spectators, parents, recreation directors and minor sports coordinators set a good example of sportsmanship and fair play. Everyone is asked to act in a professional and courteous manner.

First Nations Minor Broomball Festival Organizers/Committee.

***** E.I.S.R.A Sanctioned Event *****

www.eisra.ca

Good luck to all teams!!